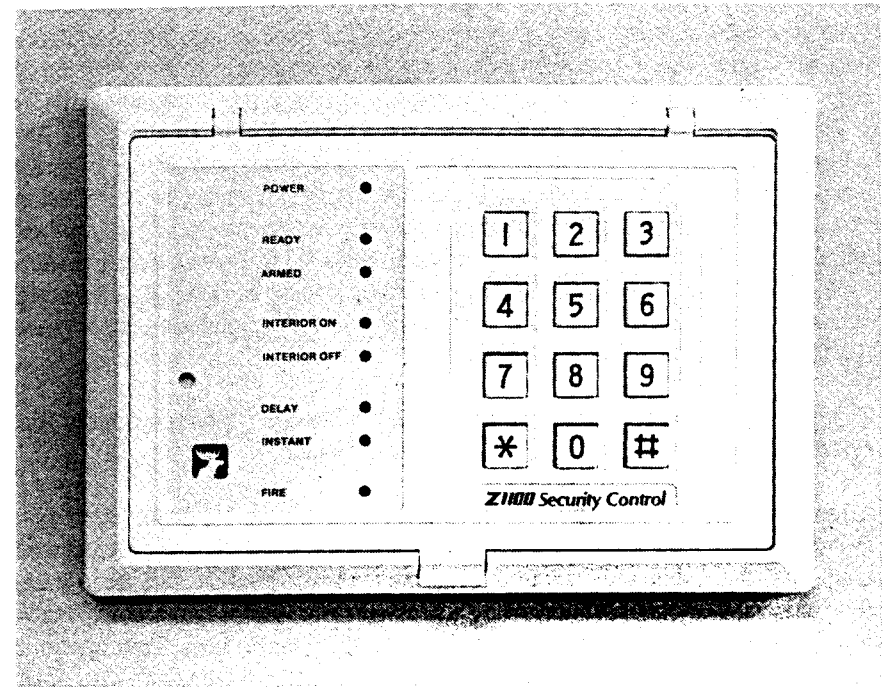


How to Use the Z1100e Security Control



MOOSE 

A PRODUCT OF SENTROL, INC.

Sentrol, Inc. reserves the right
to change specifications
without notice.
©1995 Sentrol, Inc.

64812467D

Z1100R Control Station

Control Station Indicator Lights

POWER

If **LIGHTED**, AC electrical power is supplied to the control.
If **NOT LIGHTED**, Control is not receiving AC electrical power and is operating on the standby battery.
If **BLINKING**, refer to **ELECTRICAL POWER AND THE STANDBY BATTERY** on page 12.

READY TO ARM

If **LIGHTED**, all intrusion detection zones are secure. The control is ready to arm.
If **NOT LIGHTED**, The control is not ready to arm. One or more intrusion detection zones are open.
If **BLINKING**, one or more intrusion detection zones are bypassed. Part of the building is unprotected. See page 9.

ARMED

If **LIGHTED**, the control is armed.
If **NOT LIGHTED**, the control is disarmed. See **ARMING AND DISARMING YOUR SYSTEM**.
If **BLINKING**, an intrusion detection alarm has occurred. See **ALARM MEMORY DISPLAY**.

INTERIOR

ON If **LIGHTED**, the interior intrusion detection devices are connected to and active with the control.
If **BLINKING**, the control attempted to communicate with the central station but failed.
OFF If **LIGHTED**, the control is ignoring the interior intrusion detection devices.
If **BLINKING** an Auxiliary "B" _____ alarm has been activated.

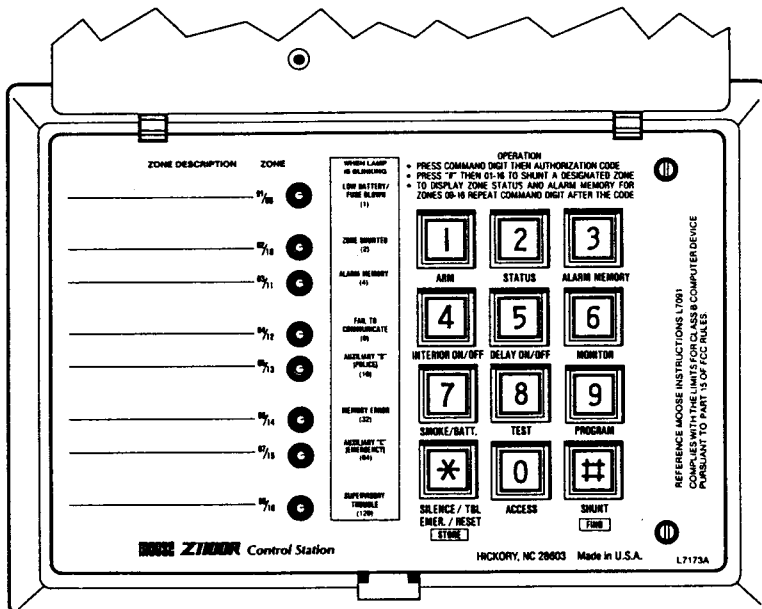
DELAY

ON If **LIGHTED**, the control provides a specific time delay for disarming after entrance through a delay designated zone. See **ENTRANCE DELAY ZONES**.
If **BLINKING**, a **MEMORY ERROR** has occurred. Call for service.
OFF If **LIGHTED**, entrance time delay is cancelled. If the control is armed, entrance through or violation of any burglary zone will cause an immediate alarm.
If **BLINKING**, an Auxiliary "C" _____ alarm has been activated.

AUXILIARY

If **LIGHTED**, an Auxiliary "A" _____ alarm has been activated.
If **NOT LIGHTED**, The Auxiliary "A" _____ alarm is operating normally.
If **BLINKING**, the control has detected a supervisory/trouble alert condition from one or more zones.

*Note: The indicators are capable of displaying two conditions simultaneously. For instance, if an intrusion alarm had occurred and the system was currently disarmed, the **ARMED** indicator would repeatedly blink for one second, then go out for one second, indicating both **DISARMED** status and **ALARM MEMORY**.*



Arming And Disarming The Control

Operation... Operation... Operation... Operation... Operation...

ARM



Arming The Control Prior To Leaving

Before the control can be armed, all of the intrusion zones must be secure as indicated by the green READY TO ARM light. If the READY TO ARM light is off, one or more zones are faulted. Check to be sure that all protected doors, windows, and other areas are secured and locked. If necessary, use the ZONE STATUS command (page 7) to obtain a display of the zone(s) that are not secure.

1. Verify that the READY TO ARM light is on.
2. Press the ARM command ("1") then your Personal Authorization Code (PAC).
3. The control station will begin beeping and the red ARMED light will light to indicate that the system is armed.
4. Leave the building immediately.

The control is programmed with an exit delay time which allows a specific amount of time to leave through any delay defined intrusion detection zone without causing an alarm. Refer to the SYSTEM REFERENCE GUIDE to determine which zones are delayed and for what period of time. If too much time is taken to exit, the beeping tone will change to a steady tone, indicating the start of entry delay. Disarm the control and start over to avoid a false alarm.

Arming The Control Without Leaving

Your security system is divided into two areas of protection:

1. **PERIMETER** - The first line of defense. Consists of one or more zones which detect intrusion through doors and windows.
2. **INTERIOR** - The backup or second line of defense. Consists of one or more zones that detect intruders that have already entered the building. Interior detection devices usually consist of motion detection devices, interior door contacts, and under carpet sensors, designed to surprise the intruder.

Prior to arming the control, you may first choose to turn off the interior protection, allowing free movement within the building when armed.

INTERIOR



To Turn The Interior Off And Arm The Perimeter Zones Only

1. Press the INTERIOR command (4) then your PAC.
2. The yellow INTERIOR OFF light will light.
3. Arm the system by pressing the command to arm (1) then your PAC.

ARM



Note: When you disarm, the interior automatically returns to INTERIOR ON unless your installer has programmed this feature differently.

WARNING: It is possible to arm the system even if the standby battery is disconnected.

Entrance Delay Zones

DELAY



Your system may contain one or more entrance delay zones as noted in the SYSTEM REFERENCE GUIDE. Sometimes you may want to arm the control without the delay and make them instant zones.

For example, you may want to arm the system while remaining in the building. By changing the delay zones to instant, the alarm will immediately sound when any zone is violated (opened).

To Turn The Delay Off

1. Press the DELAY command (5) then your PAC.
2. The yellow DELAY OFF indicator will light.
3. Arm the system using the ARM command (1) then your PAC.

Note: When you disarm, the delay automatically returns to DELAY ON unless the installer has programmed it differently.

Disarming Upon Entering The Premises

ARM



Your system is programmed with one or more entrance delay zones which allow time to enter the premises without causing an alarm. Different delay zones may have different allowable entry times so be sure to check in the SYSTEM REFERENCE GUIDE for this information.

1. After entering the premises through a delay zone, the control station will sound a continuous tone to remind you to disarm the system. **CAUTION:** If the armed light is blinking, an alarm has occurred. Leave the premises immediately and get to the nearest phone to contact the proper authorities. Do not proceed into the premises.

Note: If your system has the "Interior Follower" feature enabled, all interior designated zones automatically become delay zones whenever you first enter through a delay zone. This allows you to walk in front of motion detectors on the way to the control station after you enter. Refer to the SYSTEM REFERENCE GUIDE for details on your system.

2. Press the command to disarm (1) then your PAC. (Arming and disarming are performed by the same command key).
3. The red armed light should turn off indicating that the system is disarmed. If the red armed light does not go out, press the clear key  and repeat step 2.

The "ARMED" indicator is capable of displaying two conditions simultaneously. For instance, if an alarm had recently occurred and the system was currently disarmed, the indicator would repeatedly blink for one second then go off for one second, indicating both DISARMED status and ALARM MEMORY (Do not confuse this for ARMED status).

Abbreviated Arming



The installing company may have programmed the control with an abbreviated arming feature. This feature will allow you to arm the control and perform other commands using only the command key followed by the first digit of your PAC. Disarming however, will still require the entire code sequence.

This feature not only saves time but allows the freedom of letting a non-permanent user, such as a repairman, temporary help, etc., arm the system as they leave without knowing your complete PAC.

What To Do For A False Alarm



If for any reason a false alarm does occur, you should do the following:

1. Press the arm command (1) and your PAC.
2. The armed light should be off or blinking (to indicate ALARM MEMORY).
3. Notify the appropriate authorities of the alarm immediately.
4. Pressing the key will stop the ALARM MEMORY indicator from blinking.

Monitoring Zones With The System Disarmed



The MONITOR command allows the control to monitor zones when it is disarmed. When the MONITOR is on, the control will beep when any burglar zone is opened.

For example, the MONITOR command will cause the control station to beep three times whenever the front door has been opened. Many businesses use this type of signal to announce that a customer has entered. In a residential application, the MONITOR command might be used to announce children coming and going.

To Turn Monitor On

1. The system must be disarmed.
2. Press the MONITOR command (6) then your PAC.
3. The control station will beep three times to signify that the MONITOR is on.
4. The control will beep three times when any burglar zone is opened.

Note: The MONITOR feature does not annunciate interior zones.

To Turn The Monitor Off

1. Press the MONITOR command (6) then your PAC.
2. The control station will beep two times to signify that you have turned the MONITOR off.

Diagnosing A Problem

~~Troubleshooting~~ Troubleshooting Troubleshooting Troubleshooting

ZONE STATUS



Zone Status Display

The zone status command is used to identify which zones are opened or bypassed (shunted). This is useful prior to arming the system when the ready light is off or blinking. The control station lights become indicators for each zone when this command is used.

1. Lift the control station door to reveal the zone location label.
2. Press the zone status command (2) then your PAC.
3. The lights on the control will become indicators which indicate the status of each zone. Read the zone name labels for zones 01-08 that your installer applied to the left of each light (with the control station door lifted).
4. Status of each zone, 01-08, will now be indicated as follows:

LIGHT ON	ZONE OPEN (Window or door left open, etc.)
LIGHT BLINKING	ZONE SHUNTED (BYPASSED)
LIGHT OFF	ZONE IS SECURE

5. If your system is equipped with 16 zones, press the zone status command (2) once again to display zones 09-16. Pressing your PAC is not required in this step.

The zone status display will remain on for eight seconds after which the lights automatically switch back to normal mode. This display time may be extended by pressing any key except the .

After identifying the violated zone, recheck all doors, windows, etc. to correct the problem and to display a ready light. If the cause of the problem cannot be found, you may bypass the faulted zone or call your installer for service. Refer to BYPASSING ZONES (SHUNTING), page 9.

Alarm Memory Display

ALARM MEMORY



The armed light blinks to visually alert you when an alarm has occurred. The alarm memory command may be used to identify the specific zone that caused the most recent alarm.

1. Lift the control station door to reveal the zone location label.
2. Press the ALARM MEMORY command (3) then your PAC.
3. The lights on the control will now become alarm memory indicators of zones 01-08.
4. Any light that is ON indicates the zone that caused the most recent alarm. Read the zone name labels for zones 01-08 with the control station door lifted.
5. If your system has 16 zones, press the alarm memory command (3) once again to display zones 09-16. (Pressing your PAC is not required in this step).
6. The alarm memory display will remain on for eight seconds after which the lights automatically switch back to the normal mode. The display time may be extended for eight additional seconds by pressing any key except the .

Emergency Panic Zones

Emergency...Emergency...Emergency...Emergency...Emergency...

Emergency zones are permanently armed, 24 hours a day. These zones may be activated by pressing designated buttons on your control station or through separate emergency buttons if installed. Your installer may have enabled or disabled any or all of the emergency zones. Check with the installer for details pertaining to your installation.

To Activate The Auxiliary "A" _____ Emergency Zone

1. Press keys 1 and 7 simultaneously and hold for three seconds.
2. The control station will beep rapidly and the red AUXILIARY indicator will light.
3. The AUXILIARY "A" alarm will sound.

To Activate The Auxiliary "B" _____ Emergency Zone

1. Press keys 1 and 3 simultaneously and hold for three seconds.
2. The control station will beep rapidly and the yellow INTERIOR OFF indicator (which is also the Auxiliary "B" light) will blink.
3. The Auxiliary "B" alarm will sound.

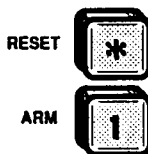
Note: Your system may be programmed for non-indicating and/or silent Auxiliary "B" operation, in which case there may be no visual or audible indication of alarm.

To Activate The Auxiliary "C" _____ Emergency Zone

1. Press keys 3 and 9 simultaneously and hold for three seconds.
2. The control will beep slowly and the yellow DELAY OFF indicator (which is also the AUXILIARY "C" light) will blink.
3. The Auxiliary "C" alarm will sound.

To Silence And Reset Emergency Zones

1. Notify your alarm monitoring service, or the appropriate authorities immediately if the alarm was unintentional.
2. Press the  key to silence the control station and the alarm.
3. Press the ARM command (1) then your PAC to turn off the appropriate indicator light and reset your system.



Zone Bypassing (Shunting)

Bypassing...Bypassing...Bypassing...Bypassing...Bypassing...

The shunt key is used to bypass selected zones in your system. A bypassed zone will **NOT** be capable of activating an alarm since it is temporarily removed from your system. Shunting is most commonly used to allow free movement of an area (zone or group of zones) while arming the rest of the system or to temporarily remove a zone or zones that require service allowing partial use of the system until repaired. **Note: When shunts are enabled, security is compromised.**

To Shunt (Bypass) A Zone

SHUNT



1. The system must be disarmed.
2. Press the SHUNT command (#) then press two digits, 01-16 corresponding to the zone to be bypassed. (Be sure to enter all zones as two digits: 01, 02, 03, ..., etc.)
3. The READY TO ARM indicator light will blink.
4. Repeat steps 2 and 3 to shunt other zones if desired.
5. The ZONE STATUS command may be used to verify which zones are bypassed and which zones are secure. (See page 7).

To Remove A Shunt From A Zone

1. The system must be disarmed.
2. Press the SHUNT command (#) then the number of the zone to be restored to service, 01 - 16. (Be sure to enter all zones as two digits: 01, 02, 03, ..., etc.)
3. The READY TO ARM light will stop blinking unless another zone is bypassed.

To Remove All Shunts

1. Press the SHUNT command (#) then 9.
2. The READY TO ARM light will stop blinking when all zone shunts are removed.

To Automatically Shunt All Faulted Zones

1. Press the shunt command (#) then 0 plus 0.
2. All faulted zones will automatically be shunted. The indicator(s) corresponding to the zone(s) shunted will blink for eight seconds.

Force Arming (This feature is disabled in U.L. Listed systems)

Your system may be programmed for quick arming even with one or more zones faulted. In this condition, when an attempt is made to arm the system with faulted zones (ready light OFF), the control station will emit a two second error tone, indicating that the system refused to arm. If a second attempt to arm is made within eight seconds after the tone quits, all faulted zones will automatically be bypassed and the system will *Force Arm*. Depending upon how your system was programmed at the time of installation, force armed zones will either be permanently bypassed until disarming or may return to operation when or if they become operable.

Additional Features

Features...Features...Features...Features...Features...Features...

The Reset Key

RESET



The  key is used to reset the control station after an improper code sequence has been made. It also silences the control station for Auxiliary "A", "B", and "C" alarms and silences the audible alarms for Auxiliary "A" and "C". However, the  does not cancel reporting to the central station, if enabled. When in doubt, press the  key and begin again.

The Access Key

If your system was purchased with the ACCESS feature enabled, it may be used as a timing device or keyless control. Some common uses of this feature are for activating electric door releases or turning on outside lights. Consult your installer for more information about this key.

Keyswitch Operation

Your system may also have a conventional keyswitch for arming and disarming only.

Arming

1. Verify that the READY TO ARM light is on.
2. Insert your key into the lock and turn. Hold for one second and release.
3. The red ARMED indicator will light indicating that the system is armed.

Disarming

1. Insert the key into the lock and turn. Hold the key for one second and release.
2. The ARMED light will go off indicating that the system is disarmed.

Note: Your system may also be capable of performing other features from the key switch. Consult your installer for the particulars of your system.

Remote Programming

Your system may be serviced remotely from the alarm company's central station or service office providing that the system is set up for *Remote Programming*. Look to see if the box labeled "Remote Programming Enabled" is checked on page 15 or check with your security representative.

Programming

Programming...Programming...Programming...Programming...

Certain features of your system are programmable through the control station. Pressing the PROGRAM command (9) and entering the Master Programming Code places the system into programming mode. This code is used for programming only. Other programming functions may be possible that are not detailed in this section. Consult your security representative for a list of the user programmable features of your system. Obtain the Master Programming Code from your security representative and record in the space provided below.

MASTER PROGRAMMING CODE — — — —

WARNING: *Do not attempt to program the system unless you have been properly trained on programming procedures and you are sure that you fully understand this operation.*

Changing Your Personal Authorization Code (PAC)

Your system has the capability of being programmed for use of up to 16 personal authorization codes plus 1 temporary authorization code. Each code may be added, deleted, or changed as necessary. The temporary code may also be programmed for the amount of times that it will function. The system requires each code to be of five digits in length. Shorter codes are possible by programming zeros as the remaining digits. The zeros will not become part of the code. Therefore, no code may end in zero. For example, a code of 234 would be programmed as 23400.

Determine your new personal authorization code. If you make an error while programming, press the  key five times and start over from step 1.

WARNING: *Pressing the  key while programming a code may result in improper code operation, therefore you MUST return to step 1 when an error is made.*

1. The system must be disarmed.
2. Press the PROGRAM command (9) then enter the MASTER PROGRAMMING CODE. The control station will emit two beeps and all indicator lights will blink when the programming mode is successfully entered (see note  on page C).
3. Press the number corresponding to the personal authorization code you wish to program then press the # key. For example, press 1 then # to program PAC 1, or 6 then # to program PAC 6, etc. The control station will beep three times to signify acceptance.

4. Enter the 5 digits for the new PAC. This code must be five digits in length. A shorter code is possible by entering zeros into any unused locations following the desired code. (No actual code may end in zero). After the fifth digit is entered, the control station will emit one short beep followed by one long beep then the system will exit the programming mode automatically. To program another code, return to step 2.

Programming A Temporary Code (PAC17)

An optional feature of your system allows you to assign a certain number of valid uses to Personal Authorization Code 17. After the code has been used the programmed amount of times, it automatically becomes disabled. This code may be assigned to a maintenance man, a maid, or anyone who you would like to be able to arm and disarm the system for a selected number of times without having to give out your regular PAC. After the uses have expired, the code can be re-enabled by programming in another number indicating how many times that it can be used. It will not be necessary to re-program the actual code unless changing the code itself is desired.

The following steps assume that you have already programmed PAC 17 and now wish to assign the number of valid uses:

1. The system must be disarmed.
2. Press the PROGRAM command (9) then enter the Master Programming Code. The control station will beep two times. All indicator lights will blink. (See note ‡ on page C).
3. Press keys 1 plus 7 plus # which instructs the control that you wish to program the desired code sequence for PAC17. The control station will beep three times.
4. Enter the desired code sequence for PAC17. This code must be five digits in length. A shorter code is possible by entering zeros into any unused locations following the desired code. (No actual code may end in zero). After the fifth digit is entered, the control station will emit one short beep followed by one long beep then the system will exit the programming mode automatically.
5. Repeat step 2 to re-enter the programming mode.
6. Press keys 1 plus 9 plus # which instructs the control that you wish to program the number of valid uses for PAC17. The control station will beep two times.
7. Enter the number of uses desired, 1 - 255, then ☐*. The control station will beep two times.
8. Press ☐* to exit the programming mode automatically.

Note: The temporary code may perform all of the functions of your regular PAC.

B

Changing The Master Programming Code

The Master Programming Code authorizes you for system programming only and does not arm or disarm or operate other commands. The Master Programming Code must be 5 digits in length.

1. The system must be disarmed.
2. Press the PROGRAM command (9) then enter the current Master Programming Code. The control station will beep two times. All indicator lights will blink.‡
3. Press 1 plus 8 plus # which instructs the control that you wish to change the Master Programming Code.
4. Enter the 5 digits for the new Master Programming Code. This code must be five digits in length. A shorter code is possible by entering zeros into any unused locations following the desired code. (No actual code may end in zero). After the fifth digit is entered, the control station will emit one short beep followed by one long beep then the system will exit the programming mode automatically.

‡ Note regarding Remote Programming ability:

If the bottom light on the control station remains steady (ON) after entering the programming mode, this indicates that the Remote Programming ability has been enabled. This is a feature that permits the installing company (or someone assigned by them) to troubleshoot and remotely control features of your system.

C

Deleting A Code

1. The system must be disarmed.
2. Press the PROGRAM command (9) then enter the Master Programming Code. The control station will beep two times. All indicator lights will blink. ‡
3. Press keys 2 plus 2 plus # which instructs the control that you wish to delete a code. The control station will beep three times to signify acceptance.
4. Enter the number of the code to be deleted. This number must be 2 digits in length. Example: Pac number 1 must be entered as 01.
5. The code is now deleted. The system will automatically exit the programming mode.

‡ Note regarding Remote Programming ability:

If the bottom light on the control station remains steady (ON) after entering the programming mode, this indicates that the Remote Programming ability has been enabled. This is a feature that permits the installing company (or someone assigned by them) to troubleshoot and remotely control features of your system.

Fire Detection

Your system may or may not include fire detection, depending upon what options were purchased, and the local codes and regulations for your area. It should be noted that all fire systems require regular testing and maintenance. Common household dust build-up in smoke detectors can cause them to false alarm or fail in a time of need. Consult your security representative for a scheduled maintenance program.

What To Do If The Fire Alarm Sounds



1. The red AUXILIARY light will be on.
2. Press the  key to silence the control station and the audible alarm.
3. The red AUXILIARY light will remain on.
4. Press the ARM command (1) then your Personal Authorization Code (PAC) to clear the alarm.
5. Notify the alarm monitoring service or the proper authorities immediately if the alarm was unintentional.
6. If the AUXILIARY light begins blinking, a *Fire Supervisory/Trouble* condition exists. Refer to the following section.

Fire Supervisory/Trouble (Resetting Smoke Detectors)

Many smoke detectors "latch on" and illuminate a built in indicator when triggered. This feature allows you to determine which detector caused the alarm. If a smoke detector remains latched after resetting a fire alarm activation, the red "AUXILIARY" indicator will be blinking. If this condition exists:

1. Check all smoke detectors for the presence of a latched condition to determine which detector triggered the alarm. If all detectors appear normal, a wire may be broken or shorted. Call for service.
2. Press the SMOKE/BAT. command (7) then your Personal Authorization Code (PAC). The system will attempt to reset the smoke detectors and also test the system battery. The system will automatically exit this mode when the test is completed. If the smoke detector did not reset, the AUXILIARY light will continue to blink. Call your security representative for service.

Electrical Power And The Standby Battery

Power Light On

The green POWER indicator on the control station should be lighted when both the electricity and the standby battery are present and functional. In the event of electrical power loss, your system will switch automatically to a standby battery. This battery should power the system for a minimum of 4 hours and recharge when the electrical power is restored. The control monitors the standby battery voltage level whenever AC power is lost and performs an automatic test every 24 hours.

Power Light Off

If the POWER light is off for any reason other than a neighborhood power failure, a complete check of the buildings' circuit breakers or fuse panel and the plug-in transformer that powers the alarm system should be performed. If the problem cannot be found or corrected, call the installing company for service.

Power Light Blinking

If the power light is blinking and the control station is beeping, the system battery is weak or an internal fuse is blown. The  key may be pressed to silence the control station, if it is beeping. Extended power outages will discharge the battery. However, it normally recharges itself within 16 hours. Manually test the battery after it has had time to recharge. If the battery fails the test again, call your installer for service.

Manually Testing The Battery

SMOKE/BATT.



1. Press the SMOKE/BATT command (7) then your PAC.
2. Wait 5 seconds.
3. If the battery is fully charged, the POWER indicator will illuminate. If the battery is weak, the POWER light will start blinking and the control station will beep rapidly.
4. The  key may be pressed to silence the control station, if it is beeping.

Audible Zone Testing

TEST



The TEST mode commands the control station to beep continuously and light the corresponding zone indicator, each time a zone is violated. The zone indicator of each tested zone will remain lighted while each succeeding zone is tested. Testing can be performed only while the system is disarmed.

Note: A lighted zone indicator means that at least one sensor of that particular zone has been tested. It does not necessarily mean that all sensors of that zone were tested. It is recommended that you test your system on a weekly basis.

1. The system must be disarmed.
2. To simplify testing, all zones should first be secured or the control station will beep continuously as soon as test mode is entered. The zone indicator lights, however, will still indicate each tested zone.
3. Press the test command (8) then your PAC to test zones 01-08.
4. Open any protected door or window. The control station will beep and the zone violated will illuminate on the control station.
5. Close the door or window. The control station will stop beeping.
6. You may also want to walk test motion detection devices to check whether the pattern is covering the areas of concern. Bear in mind that interior detection devices will also cause the control station to beep if entering those protected areas when testing unless the control is first placed in INTERIOR OFF status.
7. Begin at step three to test the remaining sensors.
8. Press 8 again to test zones 09-16.
9. Press the  key when finished testing.

NOTE: Your system should be regularly tested at least once per week to insure proper operation. Contact your security representative for complete instructions on regular system maintenance and testing procedures.

Auxiliary

The light on the face of the control station labeled AUXILIARY refers to a special circuit that the installer may have set up. Check the SYSTEM REFERENCE GUIDE to see if it is used in your system.

What To Do If The Auxiliary Alarm Sounds

RESET



1. The red AUXILIARY light will be ON.
2. Press the  key to silence the control station.
3. The red AUXILIARY light will remain ON.
4. Press the ARM command (1) then your PAC to clear the alarm.
5. If the AUXILIARY light begins blinking, refer to SUPERVISORY/TROUBLE.

Supervisory/Trouble

The SUPERVISORY/TROUBLE indicator begins blinking (bottom red indicator light), when a problem exists in the AUXILIARY detection circuit (such as a broken or shorted wire) or any zone that your installer programmed for Supervisory/Trouble notification. Refer to the SYSTEM REFERENCE GUIDE on page 2 to determine if any zones are programmed for Supervisory/Trouble notification.

What To Do If A Supervisory Trouble Condition Exists

1. Press the  key to silence the control station.
2. If the light continues to blink, call the installing company immediately for service.

System Reference Guide

Important Important Important Important Important Important

Emergency Telephone Numbers

Police _____ Monitoring Service _____

Doctor _____ Security Representative _____

Neighbor _____ Service Phone _____

Personal Authorization Codes (PAC)

____ PAC 1 _____ PAC 5 _____ PAC 9 _____ PAC 13 _____

____ PAC 2 _____ PAC 6 _____ PAC 10 _____ PAC 14 _____

____ PAC 3 _____ PAC 7 _____ PAC 11 _____ PAC 15 _____

____ PAC 4 _____ PAC 8 _____ PAC 12 _____ PAC 16 _____

____ PAC 17 _____
(temporary use)

Emergency Zones

Auxiliary A = _____ ☐ Audible Alarm

Auxiliary B = _____ ☐ Audible Alarm ☐ Silent Control Station
Sounder

Auxiliary C = _____ ☐ Audible Alarm

Central Station Monitoring Information

Account Number _____ Pass Code _____

Features Monitored

- | | |
|---|---|
| ☐ Intrusion Detection | ☐ Low Battery Condition |
| ☐ Auxiliary A (_____) | ☐ Missing Control Station |
| ☐ Auxiliary B (_____) | ☐ Supervisory Zone Trouble |
| ☐ Auxiliary C (_____) | ☐ Openings/Closings |
| ☐ Tests every _____ Hrs. | ☐ _____ |
| ☐ _____ | ☐ _____ |

Zone Definitions

Zone	Zone Type	Area of Detection	Alarm Time (minutes)	Alarm Output (Horn/Bell **)
01	_____	_____	_____	_____
02	_____	_____	_____	_____
03	_____	_____	_____	_____
04	_____	_____	_____	_____
05	_____	_____	_____	_____
06	_____	_____	_____	_____
07	_____	_____	_____	_____
08	_____	_____	_____	_____
09	_____	_____	_____	_____
10	_____	_____	_____	_____
11	_____	_____	_____	_____
12	_____	_____	_____	_____
13	_____	_____	_____	_____
14	_____	_____	_____	_____
15	_____	_____	_____	_____
16	_____	_____	_____	_____

**** Fire zones have horn output, Burglar zones have bell output.**

____ Seconds Exit delay time for all Interior and Delay zones

____ Seconds Entrance delay 1 for zone(s) _____

____ Seconds Entrance delay 2 for zone(s) _____

- | | |
|---|---|
| ☐ Interior Follower Feature Enabled | ☐ Remote Programming Enabled |
| ☐ Access Feature Enabled for PAC _____ | |
| ☐ Force Arm Feature Enabled | |

Zone Type: D1 = Delay1 D2 = Delay2 I = Instant Ir = Interior S = Supervisory